

# Case Study: How to Maximize Your User Adoption Experience

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How to Maximize Your User Adoption Experience as Part of Successful Project Management

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### Agenda

- Who We Are
- Keys to BI Project Success
- Case Study
- Best Practices in User Adoption



# Who We Are



### Introduction

- Christine Hubley
- Dallas, TX
- Consultant for US-Analytics
  - Focus on BI: OBIEE, BICS
  - Hyperion Planning and Essbase
- 5+ years of technology consulting experience
  - BI and Data Analytics Developer
  - Project Manager
  - Business Analyst





- Full-service consulting firm focused solely on helping clients establish and maintain long-term EPM and BI initiatives
- Oracle Gold Partner specialized in Oracle/Hyperion for more than 15 years
- 500+ clients and 1,000+ successful engagements nationwide
- Ensure end-to-end coverage of technology investments
  - Process and advisory
  - Infrastructure
  - Implementations
  - Upgrades and migrations
  - Training
  - Managed services



# Keys to BI Project Success



TECHNOLOGY AND APPLICATIONS FORUM

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### **Project Management**





### **Project Management**

- Good project management is critical to project success
- A successful project is one where you come in on time and on budget, you built the right thing, and it's being used
- PMs need to manage multiple parts, including:
  - Time
  - Money
  - Resources
  - Client expectations
  - Team dynamic
  - User experience
- Will it be used?



### **BI Project Success Rate**

- Over half of the BI projects undertaken are considered failures
  - According to Gartner estimates, that's approximately \$7 billion wasted in 2014
- When a project fails, users are stuck using the old process
- Why won't users make the switch?
- Change is hard and needs to be proactively managed



### **Change Management**





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### **Change Management**

#### **Leading Practices**

- Activities should be continued during all stages of a project
- As early as drafting Project Charter for key stakeholders
- Requirements gathering should broaden to key participants
- Active listening by CMO communication goes both ways
- Key participants need involvement at project checkpoints

### **Example Activities**

- Custom newsletters
- Town hall meetings
- Consistent, simple messaging
- Regular checkpoints
- Hands-on approach
- Targeted business unit visits
- Process customizations
- Custom training



# **Case Study**



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### **Case Study: Business Challenge**

- Grocery chain client
- OBIEE 11.1.1.6.X
- Exalytics
- A new BI application was built
- IT team was under pressure to shut down the old system
  - Maintaining two systems was costing them time and money
- Business users were not using new, in progress dashboard
- Physically separate work locations hindered open communication
- Both IT and the business users were overwhelmed with other unrelated but important company projects



### **Case Study: Results**

- User adoption success:
  - Number of users increased from 3-5 to 70
  - Time spent on new application for each user increased
  - User satisfaction has increased
  - Entire groups of new users (such as the marketing department) are exploring how they can use the application
  - Client is looking to expand functionality to replace even more of their old system
  - Current manual processes were reduced significantly



# **Best Practices in User Adoption**



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- Make assumptions
  - IT assumed users knew where to find the application, who to ask for access, and how to use it
  - IT assumed the application was a perfect fit and that old requirements didn't need to be revisited

- Separate development from user adoption
  - IT worked in a different building and did not make physical or virtual contact with users during development
  - IT did not communicate application failures, when data was missing, or new releases



- Stop supporting the users
  - Without training, communication, or checkup visits, the users went back to the old application which they already knew how to use
- Develop only to a few users
  - IT only met with a small selection of high-level users to generate requirements
  - Users from different roles and departments can have different needs for the application; what works for one group may not work for another



#### **User Adoption Cycle** Communication/ Availability 1 Training/ Forward Momentum Resources 6 2 3 5 User Trust **Ownership** 4 Application Usability ATE15 TECHNOLOGY AND APPLICATIONS FORUM

FOR THE ORACLE COMMUNITY

- Communicate and be available
  - Good communication is vital
  - Important information such as outages, issues, progress, and answers to questions needs to be frequently communicated to the users
  - Users need to feel like they can communicate openly and receive a prompt response
  - Make all forms of contact available and clearly indicate whom they should contact
  - Users should have multiple ways to communicate with you only communicating via email is not acceptable



- Provide training and resources
  - Ideally, each user should be trained by a live person
  - In-person trainings give a better opportunity for users to ask questions and provide feedback that could further improve application usability
  - If users are unable to attend training, you should have a well written training guide for them to reference that is easily accessible and up to date
  - Contact information for the trainer should be sent to all users
  - If your user group is large, power users can be great resources in training their teams



- Encourage user ownership / key stakeholders
  - Users who feel a sense of ownership are less likely to abandon the application
  - Involve the users in key decisions, requirements, and report design
  - Involving the users builds trust and improves application usability
  - Involving a wide range of users helps prevent an application that is only developed for a specific type of individual

#### Example

- We scheduled group meetings with all power users to...
  - Present team progress on issues and requirements
  - Raise key issues
  - Gather feedback and additional requirements
- Inviting all power users helped them reach a consensus and saved the delivery team a lot of rework



- Consider application usability
  - The new application needs to be more user-friendly and useful than the old one
  - Ask yourself and others:
    - Does it follow user requirements?
    - Is it fast enough?
    - Is the data accurate?
    - Is it easily accessible to all who need access?
    - Is it flexible enough to allow users to self-serve certain reports?



- Build trust
  - Users need to trust 3 key components of the project:
    - The delivery team this is achieved through good communication, face time, good listening skills, and demonstrating a commitment to the users
    - The data this can be achieved with user verification and constant vigilance and retesting; good data is crucial to the success of the application
    - Application logic column calculations should be triple checked for accuracy, and users should have a good understanding of what each report piece means to prevent misunderstandings



- Build forward momentum
  - The AGILE methodology is useful to keep the requirements / development / feedback cycle going
  - Your core users can spread the word of the application's usability and help increase your user numbers
  - Regularly scheduling and staying on top of feedback sessions helps keep your application at the forefront of users' minds; the feedback will also ensure your application does not quickly become outdated
- Example
  - Our weekly meetings helped to remind users that our application was getting closer to their exact needs and was not going away
  - The meetings also provided a good opportunity to exercise our other user adoption dos such as application usability, building trust, and increasing the sense of user ownership



### **Thank You**

#### **Questions?**

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